



# A novel sufficient schedulability analysis for floating defer preemption

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# Outline

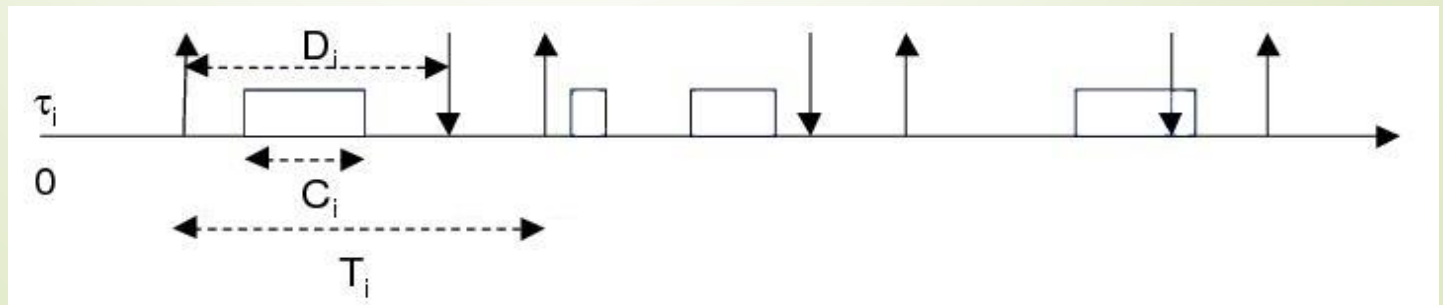
1. Overview
  1. Studied problem
  2. Background knowledge
2. Contributions
  1. The inexactitudes in [2].
  2. Corrected schedulability test.
  3. Novel sufficient schedulability test.
3. Conclusion and perspective

# What is a real-time system?

- A computing system that processes information and produces output within precise time constraints.
  - Quality of these systems depends on the validity of the output and the moment this result is produced.
- ➔ Importance of the schedulability tests.

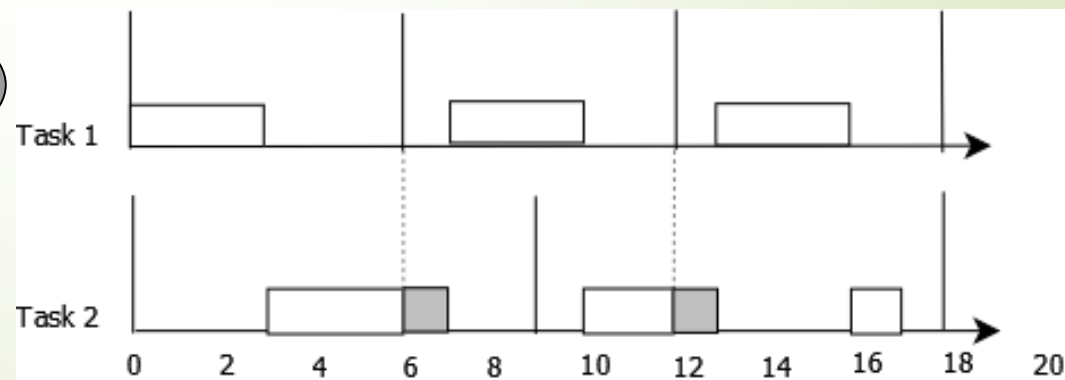
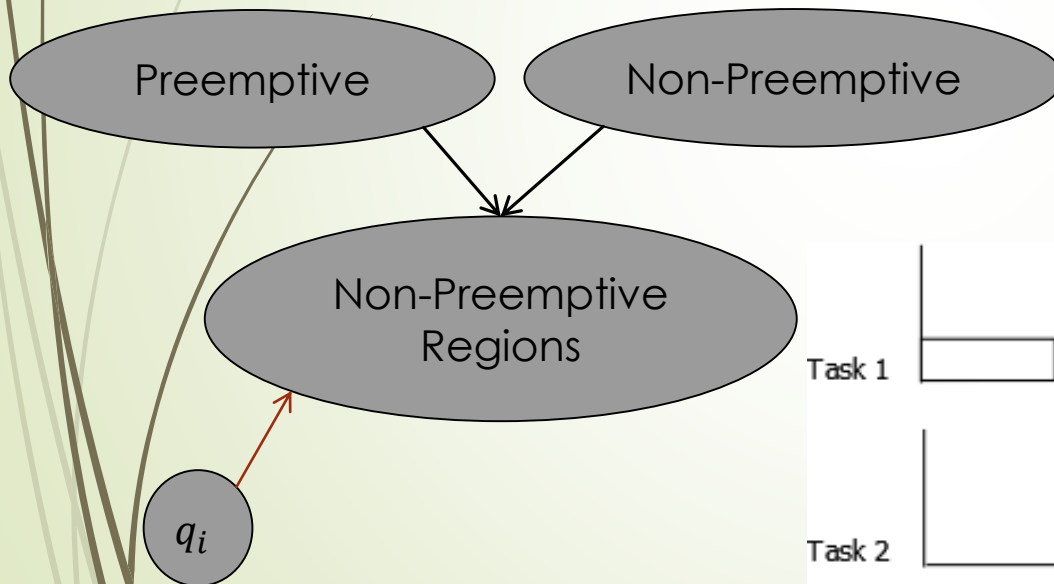
# Basic notions

- $n$ : number of tasks.
- $\tau_i$ : The  $i^{th}$  task, each task can perform infinite times (job  $\tau_{i,k}$ ).
- Each task  $\tau_i$  consists of three basic parameters:
  - $C_i$ : the worst-case execution time
  - $T_i$ : period
  - $D_i$ : relative deadline
- Constrained deadline: The deadline of any task smaller than the period.
- Arbitrary deadline: The deadline of any task may be greater than the period.



# Scheduling policies

- Fixed priority scheduling: among ready tasks, CPU will be assigned to the highest priority one.



# Principle of schedulability analysis

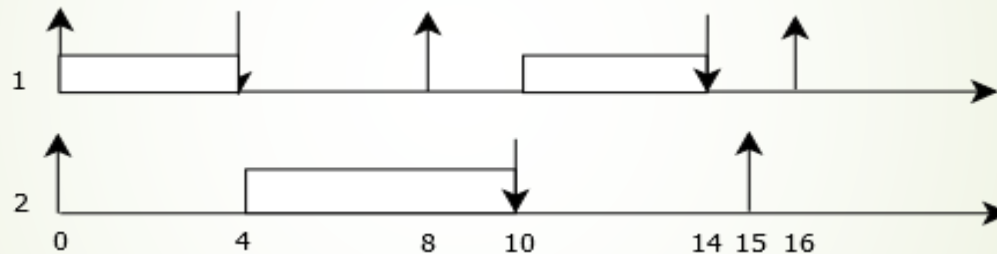
- Schedulability verification: only sufficient or exact tests.
  - Principle: Always test the system in the worst-case scenario.
    - If passes the test, the system is schedulable.
    - Otherwise, the system is unschedulable.
  - Critical instant: The system phase that produces the longest task response time.
- ➔ Critical instant is an important factor to verify the schedulability in case that the system phase is unknown.

# Critical instant in [2] - revisited

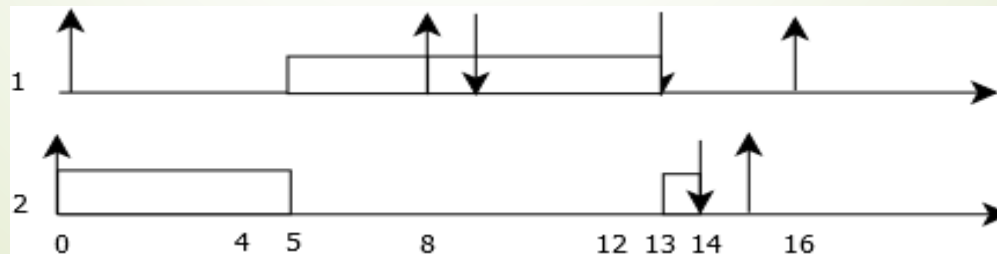
- The critical instant for P, NP (1):
  - Simultaneously released with all of its higher priority tasks.
  - Experiences its largest blocking time.
- [2] has claimed that (1) also defines the critical instants for NPR tasks.
- The thesis has proved that this statement is not correct by a counter-example.

# Critical instant in [2]- counter-example

Task	C	D	T	q
1	4		8	0
2	6		15	5



When  $\phi_1 = \phi_2$ ,  $R_2 = 10$



When  $\phi_1 - \phi_2 \downarrow 0$ ,  $R_2 = 14$



# Schedulability test in [2] - revisited

- [2] has claimed that:

*A task set  $\tau$  with floating non-preemptive regions is schedulable with a fixed priority algorithm if and only if  $\forall \tau_i \in \tau, \exists t \in TS(\tau_i)$  such that:*

$$W_i(t) + B_i \leq t$$

- The thesis has proved this to be incorrect by a counter-example.
- The corrected test:

*A task set  $\tau$  with floating non-preemptive regions is schedulable with a fixed priority algorithm if  $\forall \tau_i \in \tau, \exists t \in TS(\tau_i)$  such that:*

$$W_i(t) + B_i \leq t$$

# A novel sufficient schedulability test for NPR with arbitrary deadlines

- Extend the corrected test for arbitrary deadlines:

**Theorem:** A task set  $T$  with non-preemptive regions and arbitrary deadlines is schedulable if:

$$\forall t_i \in T, \forall k \in \mathbb{N}: 0 < k \leq l_i, \exists t \in S_{i,k}: \\ W_{i,k}(t) + B_i \leq t$$

Where:

$$\left\{ \begin{array}{l} S_{i,k} = \left\{ aT_j \mid j < i, \frac{(k-1)T_i}{T_j} < a \leq \frac{(k-1)T_i + D_i}{T_j} \right\} \\ W_{i,k}(t) = kC_i + \sum_{j < i} RFB_j(t) \end{array} \right.$$

# Conclusion and perspective

- Conclusion:
  - Present some inexactitudes in [2].
  - Correct the schedulability test in [2].
  - Propose a novel sufficient schedulability test for a more general context.
- Perspective:
  - Will refine all the other results in [2].
  - Will characterize the critical instant to propose a necessary and sufficient condition for verifying the system schedulability in NPR.

# References

1. [1] R. Bril, J. Lukkien, and W. Verhaegh. Worst-case response time analysis of realtime tasks under fixed-priority scheduling with deferred preemption. *Real-Time Systems*, 42(1-3):63–119, 2009.
2. [2] G. Yao, G. Buttazzo, and M. Bertogna. Bounding the maximum length of nonpreemptive regions under fixed priority scheduling. In *Proceeding of the 16th IEEE international conference on embedded and Real-Time Computing Systems and Applications(RTCSA 2009)*, pages 351–360, China, 2009.
3. [3] G. C. Buttazzo. *Hard Real-Time Computing Systems: Predictable Scheduling Algorithms and Applications*. Springer, 2006.

**Thank you for your attending**